

**Department of Conservation and Recreation
Division of Planning and Recreation Resources
Chippokes Plantation State Park Master Plan Public Meeting
September 19, 2019 6:00 pm
Jones-Stewart Mansion
Surry, Virginia**

TIME AND PLACE

The Public Meeting regarding the Master Plan for Chippokes Plantation State Park took place at 6:00 p.m. on Thursday, September 19, 2019 at the Jones-Stewart Mansion at Chippokes Plantation State Park in Surry, Virginia.

DCR STAFF PRESENT

Bill Conkle, Park Planner
Theresa Duffey, Resource Management Manager
Anne Zahn, District 2 Manager
Tim Shrader, Easter Operations Manager
Ben Richard, Park Manager
Austin Monnett, Assistant Park Manager
Kathryn Lane, Volunteer Coordinator

PUBLIC PRESENT

10 members of the public attended the meeting.

MEETING SUMMARY

The meeting introduced the history of Virginia State Parks, provided an overview of the master planning process, provided an orientation to Chippokes Plantation State Park, reviewed the proposed update to the park's master plan and allowed for public comment. Proposed developments for the park include renovations to park campground, expanded trails, stabilization of the park River House, renovation of various historic structures, shoreline stabilization, sprayground, upgrading of conference shelter for year-round use and the renovation of gardens and walkways at the Jones-Stewart Mansion. Public comments included a desire to minimize excessive artificial lighting, renovating the brick kitchen, placing a playground in the campground, concern for eliminating the park swimming pool and an expression of appreciation for the park staff. The citizens in attendance expressed general support for the plan. The draft master plan will next be presented to the Board of Conservation and Recreation for recommended approval.

ATTACHMENTS

1. Meeting Agenda
2. Draft phased development plan

Chippokes Plantation State Park Master Plan Update

Public Input Meeting

September 19, 2019
6:00 P.M.

Chippokes Plantation State Park
Jones-Stewart Mansion (conference room)
695 Chippokes Park Road
Surry, Virginia

AGENDA

Welcome

Introduction to Virginia State Parks

Overview of the State Park Master Planning Process

Orientation to Chippokes Plantation State Park

Review of Proposed master plan revisions for Chippokes Plantation State Park

Public Comment Period

Next Steps in the Process

Adjourn

THANK YOU!

Written and emailed comments are also accepted for the Chippokes Planation State Park Master Plan until October 19, 2019.

**Please send comments to:
Bill Conkle, Park Planner
Virginia Department of Conservation and Recreation
600 East Main Street, 24th Floor
Richmond, Virginia 23219
Bill.conkle@dcr.virginia.gov
804-786-5492**

Draft Phased Development Plan

The Master Plan Map depicts the location of planned future development. The proposed developments for Chippokes Plantation State Park are presented in priority order. Completion of the projects in this list will represent total build-out (completion of the master plan) and covers a 30-year timeframe.

Phase I

- Renovate campsites in Loop A, camp host site, replace bathhouse, electric
- Upgrade roads in loop A and B campgrounds
- Construct 3 bay pole shed in Maintenance Area and add linen building
- Renovate museum (climate control)
- Artifact storage building (climate controlled)
- Renovate Pool Bathhouse, remove pool and add a spray ground
- Renovate Interpreter's Cottage for a rental cabin
- Construct two boardwalks over marsh that connect to Chipoax Trace Trail
- Stabilize shoreline erosion behind visitor center to western boundary
- Resurface roads and parking areas
- Assess, stabilize and restore historic structures
- Expand trails and external trail connections

The total estimated cost for Phase I development is \$TBD

Phase II

- Stabilize the River House for interpretation
- Renovate Conference Shelter for year round use, kitchen and comfort station.
- Renovate historic gardens and walkways at Mansion
- Resurface park roads and parking areas
- Install fuel station at maintenance area
- Construct small interpretive shelter, 10 parking and 2 trailer spaces, and vault toilet
- Place utility wires underground in historic area
- Assess, stabilize and restore historic structures
- Expand park trails and external trail connections

The total estimated cost for Phase II development is \$TBD

Phase III

- Develop equestrian camping area
- Interpretive wharf exhibit
- Resurface roads and parking areas
- Construct fishing Pier (site to be determined)
- Assess, stabilize and restore historic structures
- Expand park trails and external trail connections

The total estimated cost for Phase III development is \$TBD

The total cost to bring Chippokes Plantation State Park to its desired future condition is \$TBD